

Town Hall Cobden,  
6th April, 1901.

The municipal council of the townships of Ross met in the Town Hall Cobden on the above date for the transaction of the general business of the townships. All the members present. The warden in the chair.

Minutes of previous meeting were read, approved and signed by the warden. Mr McLarn gives notice that he will at this present meeting of council introduce a bylaw for the payment of moneys.

Moved by Messrs Curry and Bennett that bylaw No 186 for the payment of certain sums of money be now brought up and read a first time. Carried.

Moved by Messrs Jeffery and McLarn that the following bills and accounts be paid and orders drawn on the treasurer for same:

Pembroke Standard for printing	\$ 72.9
Chas Elliott collecting & postage	51.75
Jas Burton work on roads	10.00
Colin Gibson do do	2.00
Duncan McEwen repairing fences	1.50
John Thibault refund of school tax	3.67
Saml Rantsin repairing culvert	2.00

Carried.

On motion of Messrs Curry and McLarn Bylaw No 186 was now brought up and read a second and third time short and passed.

Moved by Messrs McLarn and Bennett that Mr A. Thresher get road off road allowance across Lot No 10, Con 9, for

cutting  
and clearing same and that the road commissioner be instructed to examine said road after the work has been completed and give out job on same to make it passable. Carried.

Moved by Mr McLaren seconded by Mr Bennett that Mr John Jeffery get wood between lots 109 11, con 1, from mill creek to ~~box~~ line for cutting and clearing same as per agreement. Carried.

Moved by Messrs Curry and Jeffery that the road commissioner be instructed to notify all parties on lots 109 11, con. 1 to 3 inclusive to have their fences removed off road allowance. Carried.

By motion of Messrs McLaren and Jeffery the council now adjourned to meet again on the first Saturday in June at the hour of 9 o'clock. a.m. as a court of revision, and after the court for the general business of the township

A. A. Kirk  
Clerk.

W. Jas. Chatterbox  
Recd